All games are or are based on vintage family games used at Poconos Resorts in their heyday. This is a Team Event, and everyone in each car (especially juniors) are expected and encouraged to take turns participating and sharing roles. Entrants may choose which persons in their car participate in each game, and the participants can be different depending on each game or activity. Blind Man's Autocross requires an adult licensed driver to drive the car, but anyone in the car can be the navigator. Maximum time expected to complete each game $=5$ minutes.

## Barley Creek Brewing Company (Select 2 out of 3)

Bocce Ball - Two people must participate in one game. Two throws each for a total of four tries. Taking turns, toss each bocce ball underhand towards the circular hoop laying on the grass. Each ball that lands inside the hoop earns 5 points. Each ball that lands outside the hoop but rolls and touches the hoop earns 3 points. Balls not inside or touching the hoop earn no points. Points are counted after all throws are completed. (Max points available = 20)

Ping Pong - Two people compete in one game. One practice hit per person is allowed. Partners will play to see how many consecutive times they can hit the ping pong ball over the net (one bounce, and one bounce only) without missing, hitting the net or double bouncing. Volleying (hitting the ball back before it bounces on the table) is not allowed and counts as a miss. Each successful hit over the net is worth 1 point, up to 20 hits. ( $M a x$ points available $=20$ )

Corn Hole - Two people must participate in one game. Two throws each for a total of four tries. Taking turns, toss the bag underhand at the cornhole board. Each bag that goes through the hole earns 5 points. Each bag that lands on the board (and stays there) is worth 3 points. Bags that end up on the ground (but not through the hole) earn no points. The score is counted at the end of 4 throws, based on the final positions of the 4 bags. (Max points available $=20$ )

## Shawnee Mountain Ski Resort

Blind Man's Autocross - Two people from each car compete: Each car lines up at the start. The driver puts on a blindfold (fresh blindfold provided to each car) and the "navigator" directs the driver through a short set of cones. Each car gets one timed run. Points are awarded based on your time through the course. A points scale based on run times will be determined by the scoring team after all runs are complete. As an example: Completing the course in less than 30 seconds earns 20 points, $30-45$ seconds earns 15 points, and so on). An additional 2 points will be deducted from your score for each time a cone is touched. (Max points available = 20 points)

## Minisink Park

Croquet - Two people must participate in one game. Taking turns, each person alternates strokes. The goal is to hit the ball with the croquet mallet through the series of 3 hoops and hit the final peg, in the fewest number of strokes ( 4 is the perfect score). Add up the number of strokes taken to hit the peg, then subtract from 24. (Max points available $=20$ )

## Shawnee Inn and Golf Resort

Shuffleboard - Two people must participate in one game. Two shuffles per person, taking turns, for a total of four tries. One practice push per person is allowed. Use the cue stick to push each puck from the 10 OFF area towards the other end of the board, taking turns. Points are earned if the puck stops in a numbered area without touching the black lines. Pucks that land outside the triangle or over the edge of the board earn no points. Pucks that touch any of the black lines earn no points. Pucks that land in the opposite 10 OFF area deduct 10 points from your total score. The score is counted at the end of 4 pushes, because your score may change if you push one of your pucks into a better (or worse) position with one of your other pushes. Scoring example, if one puck lands in 10, one lands in 8 , one lands in 7 but touches the line, and the other lands in 10 OFF, you earn 8 points $(10+8+0=18$, subtract $10=8$ total). (Max points available = actual score up to a maximum of 20)

Putt Putt - Two people from each car compete in one game: Partners will take turns using the putter and golf ball provided and count the total number of strokes it takes to put the ball in the cup. The least number of strokes gains the most points. The Par and points scale will be determined after the course is set, based on difficulty, for example: Hole in one is 20 points, 2 strokes will be worth fewer points, and so on. (Max points available $=20$ )

## Mountain View Park

Badminton - Two people from each car compete: Partners will compete to see how many consecutive times they can hit a birdie over the top of their car without missing in one session. One practice volley allowed. (An alternate net is available.) Each hit over the top of the car (or net) is worth 1 point, up to 20 hits in a row. (Max points available $=20$ )

Hobby Horse Racing - Two people from each car compete: In this game of chance, one person "rides" the hobby horse (by walking or prancing) on the "track" (marked on the pavement), and the other person throws a single foam dice. The jockey advances the number of lengths on the track that correspond with the number on the die thrown (1-6). You have 4 rolls of the die, after which points are totaled for each "Race Horse". For fun, multiple teams can "race" on the track at the same time! (Max points available = actual score up to a maximum of 20)

